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(54) Title: METHOD FOR INSERTING OBJECTS INTO A WORKING AREA IN A COMPUTER APPLICATION

(57) Abstract

The present invention relates to a method for facilitating the insertion of an object in a working area on a computer display, and is implemented in a computer application software. The method comprises the steps of indicating at least one subarea of the working area where an object is insertable, indicating an object type in association with each subarea, an object of said object type being insertable in said subarea, receiving input from the user selecting one of the at least one subarea, and inserting in the selected subarea an object of the type that is indicated at the selected subarea. Through this method, the user only needs to provide one single piece of input in order to insert an object in a valid location in a working area.

